

ITALIAN

Weapon	Type/ Caliber	Range S/M/L	Damage	ROF	Shots	Min Str	AP	Wt.	Notes
Fucile di Fanteria Mo. 1891	Bolt Action Rifle/ 6.5mm	24/48/96	2d8	1	5	-	2	10lb	
Beretta MAB 1938A	Sub Machine Gun/ 9mm	12/24/48	2d6	3	30	-	1	8lb	Full Auto
Breda Model 1930	Machine Gun/ 6.5mm	30/60/120	2d8-1	3	20	d6	2	25lb	Full Auto, No Move & Shoot, No Full Auto Penalty, Suppressive Fire, Unreliable
Breda Model 1937	Machine Gun/ 8mm	40/80/160	2d8	3	20	-	2	40lb	Full Auto, No Move & Shoot, Tripod, Suppressive Fire
Beretta Model 1934	Pistol/ .38 ACP (9mm short)	12/24/48	2d6	1	8	-	-	2lb	Semi Auto
Beretta Model 1935	Pistol/ .32 ACP	12/24/48	2d4+1	1	8	-	-	1lb	Semi Auto
Bomba a mano Tipo S	Grenade	5/10/20	4d4	1	-	-	-	1lb	Medium Burst Template
Brixia Model 35	Mortar/ 45mm	20/40/80 Minimum 15	4d4	2	10	-	-	34lb	Medium Burst Template, Barrage, No Move & Shoot
81/14 Model 35	Mortar/ 81mm	30/60/120/* Minimum 20	3d8	1	-	-	-	100lb 2 part	Medium Burst Template, Smoke, Illumination, Barrage, No Move & Shoot
Model 35	Flamethrower	Template	2d10	1	2	d6	Ignore Armor	65lb	Flame Template

Snap Fire Penalty : -2 to hit if move this action

Semi Auto: use 2 bullets, roll 1 to hit at +1

Full Auto: Roll ROF, -2 on all dice, ROF 2 = 4 bullets, ROF3 = 9 bullets. May use single shot. May use Suppressive Fire with roll to hit.

Barrage: May use Suppressive Fire if have loader and ammo supply.

Suppressive Fire: Roll to hit area. All targets in area make Spirit roll or are Shaken - targets hit on 1. No roll to hit necessary if have loader.

Unreliable Weapon Jams on any roll of one - may not bennie a jam.

Tripod 2 man-actions to set up, no full auto penalty

Range *: May target or barrage out to 500" with spotter in voice contact. Must roll to hit at -4, decreases to -2 second shot.

Risk to User: On a To Hit roll of 1, regardless of Wild Die, the device has stuck to the user.

Rare: See GM, not widely available.